Overview of the game

Objective

A hands-on game where you'll learn Product Ways of Working by building a cubed box with an integrated lid from a single sheet of A4 paper. Experience the thrill of teamwork, creativity, and competition, all while mastering the fundamentals of Agile.

Learning Outcomes

- A crash course in gaining understanding of Scrum roles, artefacts and mechanics
- Teamwork and communication
- Problem-solving under time constraints
- How to have fun doing something somewhat mundane!

Target Audience

The ProductBox Challenge is suitable for all experience levels with Agile:
1. Beginners: An introduction to Agile and Scrum basics.
2. Intermediate: A practice field to reinforce Agile principles.
3. Advanced: A refresher and a platform for experimentation.
4. Coaches/Trainers: A hands-on tool for teaching Agile.

It's a versatile game that can adapt to meet the needs of any team, regardless of their familiarity with Agile and/or Scrum.

Product Goal

build a cubed box from A4 paper within 45 minutes.

Materials Provided

1. A4 paper sheets plain and coloured
2. Scissors one per team
3. Glue or tapes one per team
4. Markers
5. Rulers one per team
6. Timer for the Scrum Master/team
7. Flip charts one per team
8. Sticky notes
9. Easel flip chart one per team

10. Printed instructions on how to build a box Plus QR code to 5 min video on building a cubed box
11. Printed event with timebox durations for the Scrum Master
12. Scrum board pre-drawn on team flip chat

Participants

Teams of 6-8 people, a max of 6 teams.
Product Owners: From our team members: Alex, James, Pouya, Vindy.
Alain and Kubair will be facilitating and with that unable to play the PO role, two of us will have to play PO for two teams - good anti pattern to demonstrate maybe!

Timeboxes

2 x Timeboxes
Timebox planning: 5 mins
Making Timebox: 10 mins
Timebox Review & Retrospective: 5 mins

Run of play overview
Introduction - 5 minutes
Timebox 1 Planning - 5 minutes
Making Timebox 1 - 10 minutes
Timebox 1 Review and Retrospective - 5 minutes
Making Timebox 2 - 10 minutes
Final Timebox Review - 5 minutes
Closing and Winner Announcement - 5 minutes

Time Limit: 45 minutes

Resource Bank

Like we have in our class - pic + QR code for:
5 min video on building a cubed box
Video/s from Bootcamps
Scrum Guides created for WCC in their MS Teams
Agile Team Springboard Miro Canvas
Digital library of Agile resource